Topic 2 MCQ

1. VB.Net is not capable to read and write data in a file.
   1. True
   2. False
2. IO stands for.
   1. Input/ Out
   2. Internal/ Output
   3. Input/ Output
   4. Input/ Omitted
3. Text file have an extension that ends in:
   1. .ext
   2. .text
   3. .txt
   4. .vb
4. Two types of file streams \_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_
   1. Random-Access And Sequential-Access
   2. Sequential And Microsoft Access
   3. Microsoft Word and Excel
   4. Text file and Microsoft Word
5. Streams objects are found in the \_\_\_\_\_\_\_\_\_\_\_ namespace
   1. Systems.IO
   2. System.IO
   3. StreamWriter
   4. StreamReader
6. Which statement is the not a correct syntax to instantiate a streamWriter object?
   1. Dim objectName As New StreamWriter (“FileName”)
   2. Dim objectName New As StreamWriter (“FileName”, BooleanAppend)
   3. Private objectName As StreamWriter
   4. Dim objectName As New StreamWriter (“FileName”, BooleanAppend)
7. You declare a new streamWriter object for writing data to a file.
   1. True
   2. False
8. Consider the code: *ObjPlayer.WriteLine (“Khune”).*
   1. Will Write “Khune” to a file
   2. Will read Khune from a file
   3. Will delete “Khune” from a file
   4. Will copy “Khune” from a file
9. Code below will:

Dim objPlayer As StreamReader

objPlayer = New StreamReader (“C:\Documents\Player.txt)

* 1. create an initialize an object
  2. will write to a file
  3. delete an object
  4. will read from a file

1. Consider code below.

If objPlayer.Peek <> -1 Then

txtName.Text = objPlayer. ReadLine()

txtPhone.Text = objPlayer.ReadLine()

End If

* 1. ReadLine method will throw an exception when complier attempt to read past the end of file.
  2. ReadLine method will not throw an exception when complier attempt to read past the end of file.
  3. ReadLine method will read the previously saved data.
  4. ReadLine method will display the wrong values.

1. Execute code below will read data element in the same order in which they were written.

If objPlayer.Peek <> -1 Then

txtName.Text = objPlayer. ReadLine()

txtPhone.Text = objPlayer.ReadLine()

End If

* 1. True
  2. False